Zhanibek Ali
QA Lead and Engineer

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Team leader with 4+ years in the video game and software developement industry, specializing in product quality design, agile delivery, and process optimization. Adept at leading and managing cross-functional teams and translating data insights into quality and product improvements.

Work experience

Associate Quality Designer
Electronic Arts

02/2024 - Present

- Led design and execution of quality verification processes for multiple large projects, reducing escaped defects by 85% and saving $3–5M in potential losses.

- Managed a team of testers, nearly doubling team efficiency KPIs and increasing team's recognition.

- Visionary of the development of new AI-powered testing tools partnering with development and production making test plans more accurate and content verification twice faster.

- Identified the weakest links in daily processes and implemented the new ones using data-driven solutions enhancing delivery speed and saving 40% of manual effort time.

Development Support
Electronic Arts (contract)

07/2021 - 02/2024

- Test effort coordination and performing test requests with more than 99% success rate while working in close partnership with development and production. Leading the improvements in the QA processes and test strategies.

- Support of the development of several large project titles. Cooperation with production to deliver frequent content updates while maintaining high quality.

Data Analyst
Beeline, Telecommunication Company
Department of Analytics

06/2020 - 12/2020

- Optimizing large data tables to create regular company reports. Identified a bottleneck in team's processes and eliminated it by creating the Python algorithm to speed up the day-to-day processes by 4 times.

- Assisting in B2B product roadmap creation by determining key attributes of the business needs.

Education

Electrical and Electronics Engineering (B.Eng.)
Nazarbayev University, Astana
Relevant courses: Software Engineering, Project Management, Big Data, Machine Learning

08/2016 - 06/2020

Skills

- Software Engineering skills: C++, Python, RestAPIs
- Strategy Design and Analytical Mindset
- Cross-Functional Collaboration and Product Management

- Data-Driven Decision Making
- AI-powered tools
- Agile Product Development